

My Creative Design Process

A birds eye walkthrough of my design process



It starts with an idea sparked by something I saw, read, or heard. Inspiration comes from all over.

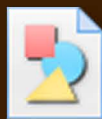


The process to bring that idea to life starts with my design tools of choice. It is using these tools that I start to design what the idea will look like and plan the user experience. As each element of the design takes shape it evolves and becomes more refined. The result is the graphical blueprint for development.

Re-work



Once the blueprint for the experience is ready, it's on to developing the prototype. This is a simple working model of the proposed finished product. Even though it's a prototype, I still like to polish it to avoid more work later on.



The prototype is then tested in my local environment before it goes to the test server.

Re-test



After the initial local testing, the prototype is then uploaded to the testing server for review and well...more testing :)



Once all testing is complete, the project is officially launched for the rest of the world to see.